Digital Storytelling/Final Project

Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

*Speak* – Figurative Language

After we finish reading *Speak* this week, you will complete a week long project that will involve our classroom novel, *Speak.* There are a few parts to this project, the first step is to be done outside of class, and the following steps will be completed during class time. You may work individually or with partners that I will approve of first. These steps will be due on Friday when you walk into class. We will take a Plickers Quiz during class on Friday.

**Step 1: Handout 1**

* Virtual Field Trip to Syracuse, New York and visit Melinda’s hometown.
	+ Students will browse Google Maps and find a location on Google Maps that Melinda mentions in the book (high school building, Lady of Mercy Hospital, The Rodgers Farm, Syracuse University, Art Museum, Police Station, and Effert’s Clothing Store).

The next day in class, you will create your own…

**Step 2: Handout 2**

* Interactive Poster
	+ QR Codes to…
		1. Screenshot locations of where the students visited in Melinda’s hometown or Syracuse, New York.
		2. A word document description of location and how it related to the book.
		3. Green Screen Video that involves a book review/prediction of what will happen during the final marking period of the book.

**Step 3: Handout 3**

* ePortfolio
	+ Voki
		- Portray a character from the book and introduce who the character through text-to-speech.
	+ Flash Animation
		- Quote from book that reflects their character Voki.
	+ Character Project
		- Students will answer the character analysis questions about the book *Speak*.

Finally, the teacher has created a Plickers Quiz for the students.

**Step 4:**

* Plickers Quiz
	+ Students will take a short assessment on Plickers that has sentences from the book and the students will identify the figurative language used.